

# Action Figure Modeling Workshop

**February 5-14, 2018**  
**JU Campus**  
**Phillips Fine Arts Room 129**



**For more information contact:**  
jfennes1@jacksonville.edu

**Monday, February 5th** 1:00 - 3:15 pm

- ★ Introductions and handouts
- ★ Design action figure & start Sculpting

**Wednesday, February 7th** 1:00 - 3:15 pm

- ★ Work on sculpting key features of action figure (face, hands, ect.)
- ★ Sculpting should be finished or almost complete by end of class.

**Monday, February 12th** 1:00 - 3:15 pm

- ★ Introduce painting techniques
- ★ Start painting action figure

**Wednesday, February 14th** 1:00 - 3:15 pm

- ★ Finish painting action figure
- ★ Students will share their work and how it inspires and represents who they are

**All materials are supplied**

## Workshop Description

Action figures aren't just for the eclectic nerd of the avid collector but an item that people admire or look upon with fond memories of past, or current events. While most collect to commemorate a favorite tv show, comic book, movies, or story; some collect because they relate to a specific character.

This workshop is designed to vanquish the notion that action figures are for a certain type of person, as well as express who you are as an individual in a tiny format.

Through the use of common materials such as air dry clay and acrylic paints, students will be asked to create a small rendition of themselves that represents who they are. It can look realistic or be modeled to look any way the student feels, as long as it's something that represents who they are as a person.

**Jessica Fennessey** is a visual artist with a concentration in ceramics, digital design, photography, and being a geek. Fennessey graduated from Florida Atlantic University with a BA in Fine Arts and is currently pursuing her MFA in Visual Arts at Jacksonville University. Fennessey's current work involves creating characters out of clay and making worlds in which these characters inhabit. Through these miniature inhabitants, she allows the audience to generate the backstory and characters personality using hints placed around the character. This allows the audience to be apart of making the character in their own personal way. Fennessey shares experiences and referential tactics throughout the workshop.

**To check out Fennessey's portfolio visit:**  
<https://jesspfenn.wixsite.com/portfolio>